**﻿**As a Top 10 Mobile Games Publisher (according to AppAnnie) with over 2 billion downloads, we've become a worldwide leader in casual game development, distribution and innovation. Our company’s headquarters are in Israel, with global offices in China, Macedonia and Bulgaria.

Our Macedonia office is seeking a Mobile QA Engineer to work across mobile technologies in a dynamic and fast-paced environment. Be a part of an amazing team in an exciting, growing startup.

**Are you up for the challenge?**

* Apply QA practices and test features and functionalities
* Perform functional and acceptance testing of amazing mobile games
* Ensure that quality issues and defects are properly identified, documented, tracked and resolved
* Interact and collaborate with Developers, Product Managers and Project Managers
* Gain a strong understanding of the project and testing objectives
* Execute all levels of testing (regression tests, sanity checks, and feature-specific tests)
* Document QA activities with internal reporting
* Give final YES for product quality

**What You Bring**

* Confident self-starter with a passion for games and strong attention to details
* Ability to work well in a fast-paced environment with minimal supervision, and have a sense of ownership
* Availability to work flexible hours
* Ability to work on multiple tasks at the same time and successfully prioritize tasks
* Experience with iPhone/iPad, Android– a MUST
* Excellent analytic, linguistic and interpersonal communication skills – a MUST
* Excellent written and verbal English
* Knowledge of QA methodologies, QA documentation (STPSTD), test plan preparation and QA tools (Jira, Testrail etc.)
* Familiarity with MAC OS X and iOS applications

**A Plus**

* Experience with QA
* Experience with mobile game testing
* Experience with Xcode and/or Android studio
* B.S. in Computer Science or technical certification